

UAL Level 3 Extended Diploma in Creative Media Production and Technology (Creative Media) Year 2

This summer project will act as a transition into the second year and supports your first project as an Extended Diploma student which we will pick up in September.

Project overview and context

As you enter your second year our attention will turn to progression and your life beyond the course here at Folly Lane.

Unit 11 will encourage you to consider what future pathways you wish to explore, and will allow you to develop key understandings of how you can strive to meet these goals. Although you still have a year of study left with us, applications to university courses can be made from September, so now is the time to start considering your future to give you as much time as possible to explore all your options.

This project asks you to reflect on your own ambitions and the goals you wish to aim for beyond further education. This may be higher education, but could be employment, apprenticeships or entrepreneurialism. The initial exploration of these can be undertaken at home over the summer period.

Project description and requirements

In this project you will explore and investigate what options are available to you in the form of various investigations – these will enable you to make informed decisions on your next steps. This will form the basis of our project in September where we will look to prepare applications for both HE and employment.

Investigation 1 – Higher Education

- Higher Education is a natural academic progression for those looking to continue their studies at levels 4, 5 and 6.
- There are many options when it comes to courses, locations and facilities.
- For this investigation, start to research and identify potential HE courses that you feel would meet your long-term objectives.
- Consider the following in particular:
 - What is the course? What and how would you be studying?
 - What are the tutors like? Do they have particular specialisms that you feel would help you develop in the areas you want to?
 - What is the location like? How would you get there? What accommodation options are there?
- All of this information should be available on the various university course pages – and you can search for courses using keywords on www.ucas.com to get you started.
- Write up your findings on your Google sites under a new 'Unit 11' tab (approx., 200 words per university), include visual images of the campus and examples of facilities and student work.
- If you have a chance to attend an open day – gain as much information as you can, take photos, pick up prospectus' and include this in your investigation.

Investigation 2 - Employment

- For some of you, employment will be a preferred option. For this investigation it's important for you to understand what jobs are available, and the qualifications you may need to be eligible to apply.
- Search for and identify potential job adverts that fit your long-term goals. These are likely to be junior design positions, internships or runner positions which are entry level roles.
- The following sites will help you get started:
 - Indeed.com
 - The-dots.com
 - LinkedIn
 - ProductionBase.co.uk
 - Jobs.gamesindustry.biz
- Look at what skillsets the jobs are asking for – and reflect on what you need to achieve in your second year to make yourself eligible, this could be:
 - Further camera skills development
 - More in depth software knowledge
 - Additional experience with clients.
- Write up your findings on your Google sites under a new 'Unit 11' tab (approx., 200 words per job advert), include visual images of the company and visual examples of their work.

These two investigations should comprise around **15 hours work** and can be undertaken any time before September when we return. We will then pick this up and support you in preparing applications for HE and employment which can be used in the future. There will also two further investigations into apprenticeships and entrepreneurialism.